

## Welcome

Race Director:

Max BraamsClerk of the Course:Assistant to the Race Director:Chairman of the Stewards:International Steward:
Chief Scrutineer:Chief Timekeeping:Chief Racecontrol:Chief Pitlane:Chief Flag/Rescue Marshals:Chief Medical Officer:
Race Secretary:
Cup Coordinator:
Promotor:

Kees Koning
Annemieke Veldkamp
Gerard du Pré
Eric Noort / Martijn Bins / Stefano Goossens (as Trainee)

Piet du Burck / Harm van der Laan
Marcel Lambrechts
Jeroen Steenhuis
Hendrikus Been
Arjan de Jong
Patrick Rijkers
Ria Waterreus

Ivo van Ginneken
Renata Aartsen / Dick van Elk

## Timetable

Friday 27 October 2023
10:05-11:05
13:05-14:05
16:10-16:25

* Be Aware Parc Ferme Conditions, Except Tyre Changes in between D1 and D2 16:30-16:45
Free Practice 1Free Practice 2
Qualifying D1
Qualifying D2
Race 1 (Rolling start - 30 Minutes)Race 2 (Rolling start - 30 Minutes)


## Sunday 29 October 2023

10:45-11:45
*For latest timetable, see official notice board/Sportity

Race 3 (Rolling start - 60 Minutes)

## Digital Notice Board

## 5 portity

For direct event information please download the Sportity app and insert this password:

VRM2023

BMW2023
Available on the
App Store

Get it on
Google play


## The Circuit



TT-Assen

- Length: 4.555 meter
- Direction: Clockwise
- Pole Position: Right
- FCY Laptime: 03:24,000
- Practice start: Pit-Exit
- Start: Rolling Start
- Parc Ferme: Entry Pitlane, Right hand Side
- Stop-and-Go: Pit Lane Entry
- Pitlane Speed: Maximum 60 km/h


## Pitlane and Points of Interest



## Finish Control Line | Signalling Area



## Pit Entry | Safety Car Line 1




## |

## Pit Speed 60 km/h



Warning: Circuit of assen has got multiple Calibrated speed traps

## Start Timing Loop



## End Pit Speed 60 km/h \&Timing Loop



## Penalty Box



$\underset{\text { FLAG }}{\stackrel{\text { BLAGK }}{ }} \leftrightarrows \mathbf{9 9 9} \quad-\quad$ Black Flag

- Technical Flag (Meatball)



## White Line Pit Lane Exit

SC Line 2

Warning: Do not touch white line at Pit Lane Exit

## Mandatory Pit Stop

## Mandatory Pit Stop for Race 3 only

- Pit Stop window between 25th and 35th minute of the race.
- As Per Article 12.4 of the Series Sporting Regulations, the Minimum Pit Stop Time will be 90 seconds.
- This time will Measured from the Pit Entry line till the Pit Exit Line
- Refuelling of maximum of 20 litres as per article 12.5 of the sporting regulations during the mandatory pitstop is permitted.
- The maximum number of Persons working on the Car during races(pitstops) is limited to four(4).
- During the pit stop, engines may continue to run if no tyres are being changed or other mechanical works are being performed on the car.
- For the avoidance of doubt:

1. The car must cross the pit entry line from 25:00:00 after the Official start of the race until 34:59.99 after the Official start of the race.
2. Any mandatory pit stops taken before or after the pit window may be Penalised. See Art. 12.7
3. Should the Safety Car be called on track, or a Full Course Yellow period be declared, during the pit window, the race director may extend the time of the pit window by a time between one and three minutes.
4. The Race Director may decide to delay a pit window. In this case, the Teams will be informed via the monitors and the team radio as well for the rescheduled window time.

## Pit Stop Clarification

## Maximum persons Working on a car

- Maximum 4 Mechanics
- Maximum 1 Driver Helper (if the driver helper is not working on the car then he/she/it will not be considered as working on the car.
- Maximum 1 Car Controller (Lollypop man). He may stand in front of the car, may oversee the operation but may not touch the car in any way


## Engine on or Engine off?

- Changing Drivers,
- Checking Tyre Pressure,
- Removing a window tear-off,
- refuelling
- removing/adding(small) duck-tape appliances on the car

Are not considered as mechenical interventions, so in this case the engine may continue to run. Any other type of work, the engine must be switched off.

## Logistics - FP and Q Procedure



- Pre start area is located near the last pit garage.
- Free Practice \& Qualifying may be started either from the Pre start area, or from the pitlane. Cars from the Pre start will get priority.

The Races. All cars, (even if located in any Pit Garage) will be started from from Pre start area.

From the Pre start area all cars will be guided to the grid using the shortcut between T5/6 and T15/16.


- On the grid we will have a 5-min countdown procedure towards the start of Formation Lap.

Teams located in a Pit Garage may exit the pitlane via the gate located at the end of the last pit garage.

## Starting Procedure

Grid Formation
Leading Car in Pit Lane
Starting lights


## Start Procedure



## Start Procedure



## 

Pushing on or slowing down as well as leaving the respective starting corridor is forbidden before the starting signal is given.


## Start Procedure

## 睤酸

The starting signal is given when the red lights are turned OFF. Accelerating as well as leaving the formation and the starting corridors is allowed from this time.


## Start not OK // Extra Formation Lap

- In the occasion the Race Director is not satisfied with the Grid Formation, the Race Director may decide not to start the race. The start will be aborted.
- In this case, the red lights on the starting gantry remains red and orange lights will flash.
- In this case, the Polesitter decides any speed between 90 and 110 $\mathrm{km} / \mathrm{h}$ and another formation lap will be executed.
The leader must follow instructions over Race Control Radio
- The race time will start once the original start should have been given.


## Flag Signals - Red Flag

- Reduce Speed. Be Prepared to Stop!

- Session is Suspended
- Follow Marshall's Instructions

For All Sessions, Including Races

- All cars must enter the pitlane.
- For Races: All cars must stop in 1 single line in the Pitlane. Do not drive to your Team Garage.


## Track Limits

## Limit:

- Accepted: 1, 2 or 3 wheels off track
- Not Accepted: 4 wheels off track
- Note: Please see exceptions made at T1, T5/6 and T16/17

Penalty:

- Free Practice and Qualifying: Current laptime Deleted

- During the race: $3^{\text {rd }}$ Offence $=$ Warning Flag
- During the race: $5^{\text {th }}$ offence, 5 seconds timepenalty added to total race time per occurance.
-     * Hitting a cone counts as 3x Track Limits.
- *Hitting $2 x$ a cone in the same race $=5$ seconds time penalty


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## Track Limits T1 (Haarbocht)



## Track Limits T6 (Ruskenhoek)

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## Track Limits T6 (Ruskenhoek)

## Track Limits T16 (Geert Timmerbocht)



## Series Info

| Grid Race 1 | $->$ | Fastest Laptime of Timed Qualifying D1 |
| :--- | :--- | :--- |
| Grid Race 2 | $->$ | Fastest Laptime of Timed Qualifying D2 |
| Grid Race 3 | $->$ | Fastest Laptime of Session D1 and Session D2 Combined |
| Too Late at Pré Assembly Area | $->$ | Pitlane Start (access Pitlane using Pre-Assembly Aread) |
| Starting procedure | $->$ | Rolling Start (Red Lights Switched ON -> OFF) |
| After Qualifying and Races | $->$ | All cars to Parc Ferme |
| No Laptime set during Qualify | $->$ | Written Report to the Stewards for permission to start |
| Podium | $->$ |  |
| Mandatory Pitstop for Race3 | $->$ | Between $25^{\text {th }}$ and $35^{\text {th }}$ after the start of the Race |
| Incident on Track? |  |  |

1. After the race you'll must start a dialog with the other participant and together you must find a Reasonable solution.
2. Then, within 45 minutes after the race you must report (both!)towards the Race Director.

Failure to do so may result in a Increase of Penalty

## Race Control Radio

Race Director Radio Frequency: 455.812500 MHz
TEST 10 MINUTES BEFORE EACH SESSION
ANSWER WITH ‘OK + CAR NUMBER' Towards Ivo



[^0]:    -     * Hitting the cone during qualifying and causing the session to be neutralised = Fastest Laptime deleted.

